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1-Biagio Antonacci-Noi non ci facciamo compagnia	Agencies: Run Multimedia and Darkside Studio Category : Music Video
Task : Camera Track-Modeling-Texturing-Rendering. Camera track with Boujou.Petals modeling , texturing ,ad rendering with Maya software and water drops on a different level. Production time 2 days. Software: Boujou-Photoshop-Maya	
2-Laura Pausini-Vivimi	Agencies: Run Multimedia and Darkside Studio Category : Music Video
Task : Camera Track-Dynamics-Rendering. I used Syflex for dynamics and Maya software for rendering.Camera Track with Boujou. Production time 4 days. Software: Syflex-Maya	
3-Laura Pausini-Come se non fosse stato mai	Agencies: Run Multimedia and Darkside Studio Category : Music Video
Task : Camera Track-Animation-Rendering. Camera track with Boujou , Crack modeling, setup and animation using several Maya deformers rendered as holdout to be used in compositing as mask layers to give the desired effect. Production time 4 days. Software: Boujou-Maya	
4-Gitzo	Agencies: Happycentro and Darkside Studio Category : Commercial Video
Task : Modeling-Rendering . First part : Cubes rendered with Mental Ray . Second part : Trestles modeling ,texturing , camera animation and rendering with Mental Ray. Production time 5 days. Software: Photoshop-Maya	
5-Mauro Di Maggio	Agencies: Run Multimedia and Darkside Studio Category : Music Video
Task : Modeling-Animation-Rendering. Roof and lift modeling, cameras animation, texturing and rendering with Maya software. Production time 7 days. Software: Photoshop-Maya	

6-Samuele Bersani-Pensandoti	Agencies: Run Multimedia and Darkside Studio Category : Music Video
<p>Task : Camera Track-Modeling-Rendering. In this case camera track was carried out manually as the motion control data were made available only 2 days after the delivery time. Chair modeling and rendering with Maya software. Production time 4 days.</p>	
Software: Boujou-Maya	
7-Tommy Vee-Antz House	Agencies: Run Multimedia and Darkside Studio Category : Music Video
<p>Task : Camera Track-Modeling-Dynamics-Rendering. Camera track with Boujou ,veils animation with Syflex.Loud speakers modeling and rendering with Maya Software.For some shot I encountered difficulties with camera track wich was carried out manually directly within Maya. Production time 6 days.</p>	
Software: Boujou-Syflex-Maya	
8-Max Pezzali-Lo strano percorso	Agencies: Run Multimedia and Darkside Studio Category : Music Video
<p>Task : Modeling-Animation-Texturing-Rendering. Inner parts modeling, camera animation and rendering with Maya Software. For texture I dismantled an old tv ad a car radio and subsequently photographed the pieces. Production time10 days.</p>	
Software: Photoshop-Maya	
9-Cesare Cremonini-Marmellata 25	Agencies: Run Multimedia and Darkside Studio Category : Music Video
<p>Task : Modeling-Animation-Dynamics-Texturing-Rendering . Modeling of monster elements and of elements around the tree.Texturing and rendering with Maya software. A level of particles dynamics around the tree. Production time 10 days.</p>	
Software: Photoshop-Maya	
10-Gemelli Diversi-Un altro ballo	Agencies: Run Multimedia and Darkside Studio Category : Music Video
<p>Task : Camera Track-Animation-Rendering. Camera track with Boujou, car animation and rendering with Maya software in combination with Mental Ray. Production time 3 days.</p>	
Software: Boujou-Maya	
11-Gigi D'Alessio-Liberi da noi	Agencies: Run Multimedia and Darkside Studio Category : Music Video
<p>Task : Dynamics – Rendering. Due to time problems I started from a fluid preset to be modified ad adapted for each shot. Production time 2 days.</p>	
Software: Maya	

12-Biagio Antonacci-Questo sono io	Agencies: Run Multimedia and Darkside Studio Category : Music Video
<p>Task : Camera Track-Modeling-Animation-Texturing-Rendering. Camera track with Boujou in order to add some mirrors.Water drop and leaf animation.Mirrors rendering with Mental Ray and the leaf with Maya software. Production time 4 days.</p>	
Software: Boujou-Maya	
13-Louis Vuitton	Agencies: Frame and Darkside Studio Category : Commercial Video
<p>Task : Modeling – Texturing – Rendering. Modeling of Paris using real map reference.Texturing and rendering with Maya software. Part of the project was rendered with a 60 processors renderfarm using a software to manage lan rendering. Production time 20 days</p>	
Software: Photoshop-Maya	